

## **Definitions for Player Rating Guidelines Terminology**

### **August 14, 2016**

**At-Bat:** An at-bat is charged to a player following every plate appearance except: 1) when the player hits a sacrifice fly that scores a runner, 2) the player is awarded a base on balls, or 3) the third out occurs and the batter is not entitled to run to first base. Exception #3 shall not be considered if the batter is out due to a strike being a foul ball which ends the at-bat. In the event of any discrepancy between this definition and the official scoring rules of the ASA and definition contained therein, the latest version of the ASA rules shall control.

#### **Average Speed:**

- Below Average Speed: Not having the ability to run 70 feet from a standing start in 5 seconds or less.
- Average Speed: Having the ability to run 70 feet from a standing start in less than 5 seconds but not having the ability to do it in less than 4 seconds.
- Above Average Speed: Having the ability to run 70 feet from a standing start in less than 4 seconds but not having the ability to do it in less than 3 seconds.
- Exceptional Speed: Having the ability to run 70 feet from a standing start in less than 3 seconds.

**Fly Ball:** Any batted ball that is higher than a line drive but is in the air less than five (5) seconds.

**Hard Hit Ball:** A ball hit at a minimum of 80 miles per hour or greater than 250 feet in the air, or a ground ball that would roll to a distance greater than 225 feet, if not impeded.

**High Fly Ball:** Any batted ball that is in the air for five (5) seconds or more.

**In the Gap:** A ball that is hit at a distance that is more than a 30-foot radius (about 10-12 steps) from the outfield defender.

**In the Hole:** A ball that is hit at a distance that is more than a 12-foot radius (4-5 steps) from the infield defender.

**Line Drive:** A ball that from the point of contact rises vertically less than 10% of the total horizontal distance it travels.

**Long Fly Ball:** Any batted ball that travels further than 250 feet in the air.

**Long Throw:** A throw that travels 150 feet or more in the air.

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**Modified Batting Average (MBA):** The percentage resulting from the sum of a player's 1) hits and 2) bases safely reached on error, divided by the player's at-bats. See definition for "at-bats" for further clarification.

**Medium Hit Ball:** A ball hit 55 to 80 miles per hour or hit 150 to 250 feet in the air, or a ground ball that would roll to a distance of 150 to 225 feet, if not impeded.

**Medium Velocity:** A ball hit 55 to 80 miles per hour or hit 150 to 250 feet in the air, or a ground ball that would roll to a distance of 150 to 225 feet, if not impeded.

**Proper Place:** To the appropriate base or fielder.

**Rainbow Arc:** A ball that from the point of release rises vertically 10% or more of the total distance that it travels.

**Slow Hit Ball:** A ball hit up to 55 miles per hour or hit 150 feet or less in the air, or a ground ball that would roll to a distance of less than 150 feet, if not impeded.

**Spectacular Catch:** When a player catches the ball while leaving his center of gravity or is able to overcome obstructions.

**Take Extra Bases:** Advance at least one base beyond what the opportunity would typically provide a base runner with average speed.

**Vicinity:** Within a step in any direction laterally of the player receiving the throw.

**Within a few steps:** Includes balls hit to the player as well as balls hit within a few steps of the player.